

WORKSHOP COURSES

Each discipline of the College has the option of developing workshop courses that are specifically designated to be experimental courses. (They are developed by faculty members in the discipline and receive curriculum committee approval prior to being offered.) Workshop courses cannot be used to satisfy specific graduation requirements; however, they may be used as elective credit for the Associate degree. Courses with this designation may be periodically found in the semester schedule of classes.

COOPERATIVE WORK EXPERIENCE EDUCATION

The purpose of the Cooperative Work Experience Education Program is to provide students with an opportunity to increase their overall knowledge of their jobs by relating classroom theory with the world of work, while exposing them to the concepts of human relations in their business and personal lives. There are two work experience programs: general and occupational.

General Work Experience Education

This program provides career guidance, job information, human General Work Experience Education is supervised employment which is intended to assist students in acquiring desirable work habits, attitudes, and career awareness. The work experience need not be related to the students' educational goals. The work experience may be paid or unpaid, but students must begin their work experience before the beginning of the third week of class. Students earn 1 unit for every 60 hours of unpaid or 75 hours of paid work experience up to 3 units per semester. Students must also complete any other course requirements including attendance at an orientation and participation in scheduled meetings with instructors. General work experience courses may not count for VA benefits, so veterans are advised to enroll in occupational work experience courses only.

Occupational Work Experience Education

Occupational Work Experience Education is supervised employment extending classroom based occupational learning at an on-the-job learning station relating to the students' educational or occupational goal. The work experience may be paid or unpaid, but students must begin their work experience before beginning the third week of class. Students earn 1 unit for every 60 hours of unpaid or 75 hours of paid work experience up to 4 units per semester. Students must also complete any other course requirements including attendance at an orientation and participation in scheduled meetings with instructors.

Units Determination:

General Work Experience (not related to one of the occupational All students initially enroll in general work experience (WKX-200) and are then administratively moved to the proper course and unit value after consultation with the course instructor. Units are based on the number of hours employed at the work experience site. Students earn 1 unit for every 60 hours of unpaid or 75 hours of paid work experience. The table below serves as a guide to help students estimate the appropriate number of units based on weekly working hours.

Hours Worked Per Week

Students should enroll in:

19-40 (paid)	15-40 (volunteer)	up to 4 units
15-18 (paid)	12-14 (volunteer)	up to 3 units
10-14 (paid)	8-11 (volunteer)	up to 2 units
5-9 (paid)	4-7 (volunteer)	1 unit

Students with work experience related to the following disciplines are eligible for occupational work experience courses.

ACC	Accounting
ADJ	Administration of Justice
ARE	Architecture
ART	Art
BUS	Business Administration
CIS	Computer Information Systems
CON	Construction Technology
DFT	Drafting
EAR	Early Childhood Education
ELE	Electronics
ENE	Engineering
GAM	Simulation and Game Development
MAG	Management
MAN	Manufacturing
MIS	Music Industry Studies
MUS	Music
PHO	Photography
RLE	Real Estate
SCT	Supply Chain Technology

ARTICULATED TO THE HIGH SCHOOL COURSES

Foreign Languages

Two years of high school language with a "C" or better are equivalent to the first semester of the same language at RCCD. For subsequent semesters, one year of high school language with a "C" or better is equivalent to one semester of the same language at RCCD. (For example, two years of high school Spanish are equivalent to Spanish 1 at RCCD; three years of high school Spanish are equivalent to Spanish 2; four years of high school Spanish are equivalent to Spanish 3.)

Chemistry

Information regarding validation of high school chemistry courses for prerequisites can be found on the Assessment webpage at <https://www.norcollege.edu/services/assessment>.

Articulated Courses

The Riverside Community College District (RCCD) colleges (Moreno Valley, Norco, and Riverside City) have articulation agreements with partnering secondary education districts. Secondary to post-secondary articulation provides a method by which college credit is awarded for the successful completion of equivalent high school and/or regional occupational programs (ROP) coursework. Articulation reduces the need for students to repeat coursework in college and facilitates a smooth transition from secondary to post-secondary education. It allows students to more efficiently reach their educational and career goals. The articulated credit is transcribed as a letter grade on a student's RCCD college transcript. The minimum grade required for articulated credit is a "B." Not all courses are articulated. Students can find the most up-to-date listing of articulated courses, and instructions on how to

apply for articulated credit, by visiting <https://www.norcocollege.edu/academicAffairs/cte>. For further information or assistance, please contact the Career and Technical Education Projects office, cte-info@rccd.edu.

MORENO VALLEY COLLEGE

Colton-Redlands-Yucaipa Regional Occupational Program

Criminal Investigation (ADJ-13)
Virtual Enterprise (BUS-30)
Creating an Online Business (BUS-51)
Video Design 2 (CIS-35)
Video Game Design (CIS-36)
Mind Matters: A Study of Mental Health and Illness (HMS-17)

Moreno Valley Unified School District

Accounting 1 (ACC-55)
BA Empowering Entrepreneurs (BUS-10)
Virtual Business (BUS-30)
Computer Applications I and II (CAT-50)
Office Suite I and II (CAT-80)
Introduction to Health Care (HET-79)

NuView Union School District

Anatomy/Physiology BIO-45 (formerly AMY-10)

Riverside County Office of Education

Emergency Medical Technician (EMS-50 and EMS-51)
Professional Business Communications ROP
(BUS-22 and BUS-47)
Introduction to Health Careers (HET-79)
Allied Health Occupations (HET-79)
Introduction to Medical Professions (HET-79)
Public Safety Personnel/First Aid (FIT-E2A)

Riverside Unified School District

Intro to Health Careers (HET-79)
Medical Terminology (MDA-1A)
Medical Terminology/Medical Terminology Honors (MDA-1A).

Val Verde Unified School District

Introduction to Business (BUS-10)
Photography II (PHO-20)
CTE Completers Photo (PHO-20)

NORCO COLLEGE

Alvord Unified School District

Accounting Principles (ACC-55)
Anatomy/Physiology BIO-45 (formerly AMY-10)

Chaffey Joint Union High School District

Art 3D Design I 1 and 2 (ART-20)
Digital Arts I 1 and 2 (ART-36A)
Computer Graphic Design I 1 and 2 (CIS-78A)

Colton-Redlands-Yucaipa Regional Occupational Program

Construction Technology (CON-60)
STEAM Shop (ENE-10)
Advanced Manufacturing I (MAN-38 and MAN-56)
Advanced Manufacturing 2 (MAN-39)

Corona-Norco Unified School District

Computerized Accounting 1A and 1B (ACC-65)
Medical Anatomy and Physiology (BIO-45, formerly AMY-10).
Anatomy and Physiology 1A and 1B, BIO-45 (formerly AMY-10)
Architectural Design 1A and 1B (ARE-24 and ARE-25)
Introduction to Business (BUS-10)
Business Law (BUS-18A)
Business Management and Leadership (MAG-44)
Introduction to PowerPoint (CAT-65)
Advanced Microsoft Word (CAT-80)
Introduction to Excel (CAT-98A)
Technology Applications 1A and 1B (CIS-1A)
Intro to Engineering & Architectural Design 1A and 1B
(ENE-21 and ENE-30)
Computer Aided Drafting 2A and 2B (ENE-42)
History of Video Games (GAM-21)
Game Design Principles (GAM-22)
Digital Game Design A/B (GAM-23)
Video Game Prototyping A/B (GAM-24)
Intro to Game Programming (GAM-50)
Digital Drawing for Game Art (GAM-80)
Business Management and Leadership (MAG-44)

Jurupa Unified School District

Computer Graphics and Design (ART-39)

Lake Elsinore Unified School District

AP Computer Science A (CIS-18A)
IB Design Technology HL2 (ENE-42)
Introduction to Engineering Design (ENE- 42)

Moreno Valley Unified School District

Digital Electronics (ELE-25)
Principles of Engineering (ENE- 10)

Murrieta Valley Unified School District

Video Gaming 1/Computer Programming & Game Design
(GAM- 22 and GAM-35)
Video Gaming 2 – Game Design and Development (GAM-50)

Riverside County Office of Education ROP

Anatomy & Physiology for the Health Profession
(BIO-45, formerly AMY-10)
CIS Microsoft Tools Comprehensive (CAT-3)
Construction Technology - Level 1 (CON-60)

Riverside Unified School District

Anatomy and Physiology BIO-45 (formerly AMY-10)
Global Business Info/Tech Acad 2 (BUS- 30)
Introduction to Logistics (BUS-80)
Digital Electronics (ELE-25)
Principles of Engineering (ENE-10 and ENE-60)
Game Design Principles (GAM-22)
Digital Game Design (GAM-50)

Val Verde Unified School District

Anatomy and Physiology BIO-45 (formerly AMY-10)

RIVERSIDE CITY COLLEGE

Alvord Unified School District

American Sign Language 2 (ASL-1)

Chaffey Joint Union High School District

Computer Graphic Design III 1 and 2 (ADM-63A)

Computer Graphic Design II 1 and 2 (ADM-77A)

Computer Graphic Design IV 1 and 2 (ART-36B)

Colton-Redlands-Yucaipa Regional Occupational Program

Introduction to Criminal Justice (ADJ-1)

Graphic Communications (ADM-1)

Graphic Design - Honors (ADM-62)

Graphic Design I (ADM-63A)

The Art of Animation (ADM-67)

Fundamental Web Page Design (ADM-74A)

Automotive General Service Technician (AUT-50)

Microsoft Office Specialist (CAT-34A and CAT-98A)

CISCO Internetworking, Level 1 (CIS-26A)

CISCO Internetworking, Level 2 (CIS-26B)

Cybersecurity II (CIS-27)

Microsoft Office (CIS-93)

STEAM Shop 2 (ENE-4)

Digital Video Production I (FTV-67)

Digital Video Production II (FTV-74)

Careers in Nutrition and Wellness (KIN-4)

Sports Medicine & Therapy (KIN-16)

Personal Fitness Trainer (KIN-43)

Fashion Marketing (MKT-20)

Sports & Entertainment Marketing (MKT-50)

Welding Technology (WEL-65A, formerly WEL-15)

Corona-Norco Unified School District

3D Animation 1A/1B (ADM-68A)

3D Animation 2A/2B (ADM-68B)

Introduction to Word (CAT-34A)

Introduction to PowerPoint (CAT-65)

Advanced Microsoft Word (CAT-80)

Introduction to Excel (CAT-98A)

Photography 1A/1B (PHO-8)

Digital Photography 1A/1B (PHO-20)

Fontana Unified School District

Dance 3 (DAN-7, DAN-D21, DAN-D32 and DAN-D37)

Jurupa Unified School District

Graphic Tech & Printing (ADM-1)

Digital Imaging (ADM-71A)

Automotive Technology II (AUT-50)

Video Production and Television Production (FTV-45A)

Video Production (FTV-67)

Photography 1 (PHO-8)

Digital Photography I (PHO-20)

Lake Elsinore Unified School District

Design 2 (ADM-71A)

Welding and Materials Joining 1 (WEL-34)

Welding and Materials Joining 2 (WEL-65A, formerly WEL-15)

Moreno Valley Unified School District

Web Page Design (ADM-74)

Automotive Technology I and II (AUT-50)

Photography (PHO-8 and PHO-9)

Murrieta Valley Unified School District

Intro to Design (Project Lead the Way) (ENE-4)

Riverside County Office of Education ROP

Graphics Technology I and II (ADM-1)

Creative Digital Media-ROP (ADM-71A)

Digital Imaging (ADM-71A and ADM-77A)

Print Media Production (ADM-85A)

Auto Collision & Refinishing Essentials (AUB-50)

Maintenance & Light Repair I (AUT-50)

Website Design & Development (CIS-72A)

CIS Microsoft Tools I: Introduction of Word/Excel/PowerPoint (CIS-34A)

CIS Microsoft Tools II: Intermediate-Advanced Word/Excel/PowerPoint (CIS-98A)

Digital Film Production I (FTV-67)

Sports Medicine & Therapeutic Services - Level 1 (KIN-16)

Retail Merchandising and Principles of Marketing (MKT-20)

Digital Photography I (PHO-20)

Riverside Unified School District

Web Design 2 (ADM-74)

Tech Tools I (CAT-50)

Tech Tools II (CAT-51)

Computer Support Specialist-IT Essentials (CIS-25)

Internet Engineering (CIS-26A and CIS-26B)

Introduction to Engineering Design (ENE-4)

Broadcast Journalism (FTV-45A)

Digital Film Production I (FTV-67)

Advanced Digital Video Production (FTV-67)

Media/Arts Acad 3 (FTV-67)

Music Technology/Comp 1 (FTV-73)

San Bernardino City Unified School District

Adobe Prep 1A/1B (ADM-71A)

Temecula Valley Unified School District

American Sign Language 1 and 2 (ASL-1)

American Sign Language - Level 3 and 4 (ASL-2)

Val Verde Unified School District

Photography II (PHO-20)

CTE Completer Photo (PHO-20)

CAREER AND TECHNICAL EDUCATION PROGRAMS

Norco College offers Associate of Science Degrees and Certificate Programs with an occupational emphasis. Both provide instruction in skills and knowledge needed to enter a skilled or professional occupation. Associate of Science Degree programs require completion of at least 60 units of credit, which normally takes four semesters. Certificate programs, leading to an associate in science degree, require a minimum of 18 units, but vary in number of units required; most can be completed in two semesters. Certificates can lead to employment. Each course required for a certificate must be completed with a "C" grade or better. All certificate courses can be counted toward the degree as well as the major.