Program Name:

Game Art: Character Modeling

This program is designed to be completed in

18 Months

This program will cost

- In-State Tuition and Fees: $2024.00
- Out of State Tuition and Fees: $12320.00
- Books and Supplies (Estimate): $47.00

*If completed in normal time. There may be additional costs for living expense. These costs were accurate at the time of posting, but may have changed.

Student Loan Debt

Of the students who completed this program within normal time, the typical graduate leaves with an average student loan debt of:

$0.00

Program Licensure Requirements

The following states do not have licensure requirements for this profession: California

For more information about graduation rates, loan repayment rates, and post-enrollment earnings about this institution and other postsecondary institutions please click here: https://collegescorecard.ed.gov