Agenda Institutional Strategic Planning Council November 2, 2011

IT 218 (1:00-3:00)

Approval of Minutes: Diane Dieckmeyer

Approval of Minutes for October 19, 2011 meeting.

I. Action Items:

- **A. Approve Faculty Co-Chair** Diane Dieckmeyer
 - 1. Identify nominees and approve new ISPC faculty co-chair.
- **B. Program Approvals** Sharon Crasnow
 - 1. Game Audio (Judy Perry)
 - 2. Game Design
 - 3. Game Art: Environmental and Vehicle Modeling
 - 4. Game Art: 3D Character Modeling
 - 5. Game Art: 3D Animation
 - 6. Game Art Core (16 unit Certificate) local mini Certificate
 - 7. Digital Electronics (Paul VanHulle)
 - 8. Supply Chain Technology
 - 9. CNC Programming

II. Information Items:

- A. S.W.O.T. Analysis Review and Decision Making Model Gail Zwart
 - 1. Complete Previous Discussion
- **B. Review Alphabetized List of Institutional Functions** Dr. DiThomas
 - 1. Discussion and preparation for prioritizing exercise to be conducted at November 16 meeting.

C. Strategic Plan Revision Update – Diane Dieckmeyer

1. Discussion of process

II. Open Hearing

Next Meeting - November 16, 2011 in IT 218 (1:00-3:00)

MISSION STATEMENT

Norco College provides educational programs, services, and learning environments for a diverse community. We equip our students with the knowledge and skills to attain their goals in higher, career/technical, and continuing education; workforce development; and personal enrichment. To meet the evolving community needs, Norco College emphasizes the development of technological programs. As a continuing process we listen to our community and respond to its needs while engaging in self-examination, learning outcomes assessment, ongoing dialogue, planning, and improvement.